





- Provide an environment where students learn and live Agile values and use the Scrum Framework
- Opportunity for students to gain valuable and valued professional experience
- Work with a client partner to build technical products to meet their needs

ESSA NE	
ass Str	ucture
Weeks 1-3	Challenges in Technical Product Development, Problems with the Defined Approach, Being (not Doing) Agile, Communicating, Experimenting, Learn by Doing, Everyone Matters and Contributes, Visits with Rich Sheridan and Alumni Panel
Weeks 4-6	Learning and Doing Scrum – Accountabilities, Commitments, Artifacts, User Stories, Creating the Product Backlog, Estimating, Measuring Progress
Weeks 7-15	Four 2-week Sprints – Sprint Planning, Daily Scrums, Reviews, and Retrospectives. Deliver working, valuable products to the Client.















- Prepared for the new "real world"
- They do product development in a complex environment
- Prospective employers are impressed with their work
- They document their experience and share it with prospective employers
- Many alumni have commented that it made a difference in their hiring opportunities



Challenges/Lessons Learned

- "Being" (not doing) Agile (doing Scrum doesn't make you agile)
- · Providing an enabling environment
- Finding the "right" work from Clients
- Building and maintaining trust through working agreements
- Inspiring drive, passion, and joy

